

INTER-FACULTY GAMES

The Tan Chorh Chuan Challenge Trophy

TABLE TENNIS (MIXED)

Rules & Regulations

1. Laws of the Game

The competition shall be conducted in accordance with the existing laws of the game as approved by the International Table Tennis Federation and adopted by the Singapore Table Tennis Association and the general rules and regulations of the NUS Inter-Faculty Games.

2. Player Eligibility

Refer to Rule 4 for player eligibility in the *IFG General Rules & Regulations*.

3. Registration of Players

- 3.1 Respective Faculty Sports Secretaries must confirm participation by submitting the General Participation Form to the NUS students' sports club before the stipulated deadline found on the form.
- 3.2 Participation shall be confirmed with the hosting faculty at least 14 days before the commencement of the competition. (Meaning 14 days before the first game of that sport regardless of which faculty is playing first)
- 3.3 Respective Faculty Sports Secretaries must submit the Team Registration Form to hosting faculty and the NUS students' sports club at least 7 days before the commencement of the competition. (Meaning 7 days before the first game of that sport regardless of which faculty is playing first)
- 3.4 Each team may register a minimum of 8 and a maximum of 12 players. Each faculty may send a maximum of 1 team.
- 3.5 Registration must be finalized before the commencement of the competition. No substitutions or additions will be permitted after the commencement of the competition.

4. Prizes

Medals will be awarded to the players of the top 3 teams. In addition, the champion team shall be awarded a champion trophy and banner.

5. Competition Rules

5.1 Submission of Line up

The team must submit the complete official line up of up to a maximum of 12 players to the hosting college convener at least 10 minutes before the scheduled time of play. No changes will be accepted once the team line-up has been submitted.

Refer to Rules 8 and 9 for no-show and walkover rules in the General Rules and Regulations.

5.2 Competition Format

For 7 and less participating teams, a single round robin format will be played. The top 2 teams of the Round Robin will play best 3 out of 5 games, consisting of best out of 5 sets matches to determine the overall winner. The 3rd and 4th placed teams of the Round Robin will then play best 3 out of 5 Games, consisting of best out of 5 sets matches to determine the overall second runner up.

In the event of 8 and more participating teams, a preliminary group round robin format will be played. The top 2 teams from each group will proceed on to the semi-final rounds.

5.3 Game Format

Each Match shall consist of the best 2 out of 3 sets with each set played to 11 points. In an event of deuce, i.e. 10-10, the team has to lead by 2 points to win the set.

Each Match of the Semi-Finals and Final shall consist of the best 3 out of 5 sets (BO5) with each set played to 11 points.

The order of play is as follows:

- 1st Match - Mens' Singles
- 2nd Match - Ladies' Singles
- 3rd Match - Mens' Doubles
- 4th Match - Ladies' Doubles
- 5th Match - Mixed Doubles

The order of play may not be changed.

Teams will complete all 5 matches of each Game in the Round Robin. For the Semi Finals and Final, a Game will end once a team wins the best of 5 series.

5.4 Advancement to the Semi Final Round

Three league points shall be awarded to the winner team of each game and no points for the other team. The 2 teams of each Round Robin group with the highest league points will advance to the Semi Final Round.

5.5 League Ties

Should there be a tie in league points between 2 teams; the winner of the game between these 2 teams will be awarded the higher placing.

If more than 2 teams have equal league points, the position of these teams shall be established by considering the point differences (5-0, 4-1, 3-2 etc, ie number of sets won minus number of sets lost), with the team having the larger difference being the winner.

In the event that both teams have the same point difference, the winner of the games when the two teams played each other in the preliminaries shall advance.

5.6 Final Round

In the semi-finals, the winner of Group A will play the runner-up of Group B and the winner of Group B will play the runner-up of Group A. The winners of the semi-finals will play for the championship in the finals.

6. **Attire**

Refer to Rule 11 for player attire in the *IFG General Rules & Regulations*.

7. **Equipment**

Each Game will be played using 40+ mm White balls. In the event that a team wearing white attire is playing, Orange 40+ mm balls will be used.

8. **General**

Varsity team players will be nominated to serve as umpires for the matches. In the event that varsity players are not available for umpiring, a neutral umpire from a third faculty should be nominated to umpire games between two teams.

9. Official Calls

In all matches, the referees and line checkers will have the final call.

10. Alterations and Amendments

The Organising Committee of the competition reserves the right to change or alter these Rules and Regulations given any unusual or extra-ordinary circumstances at its discretion and will inform all teams of the any amendments accordingly.

END

Approved by:

Sports & Recreation Centre
Office of Student Affairs
26 April 2017